

Installing the Firestorm Viewer for OpenSim

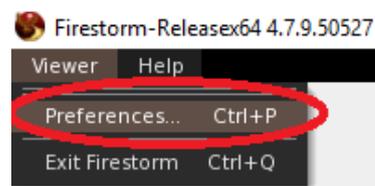
DOWNLOAD THE FIRESTORM VIEWER

<http://www.firestormviewer.org/downloads/>

FIRESTORM VIEWER SETTINGS

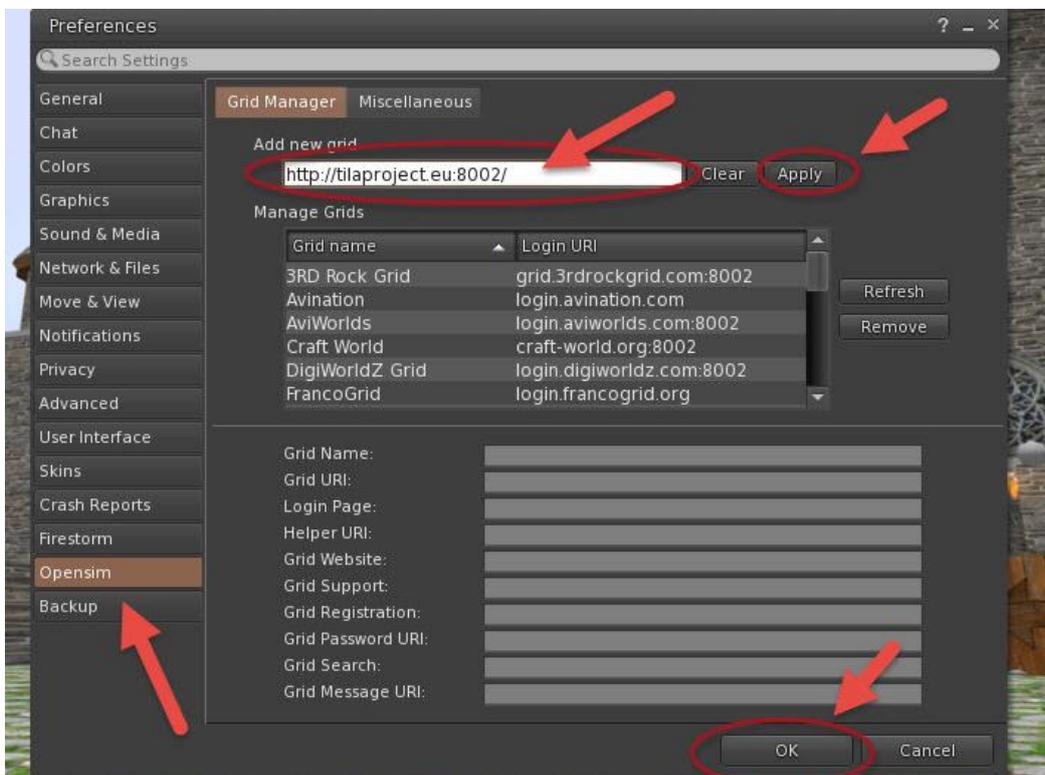
Step 1: Enter the TILA LOGIN URL

- Install the downloaded Firestorm viewer.
- Start the viewer and select **VIEWER** -> **PREFERENCES** in the menu at the left top.



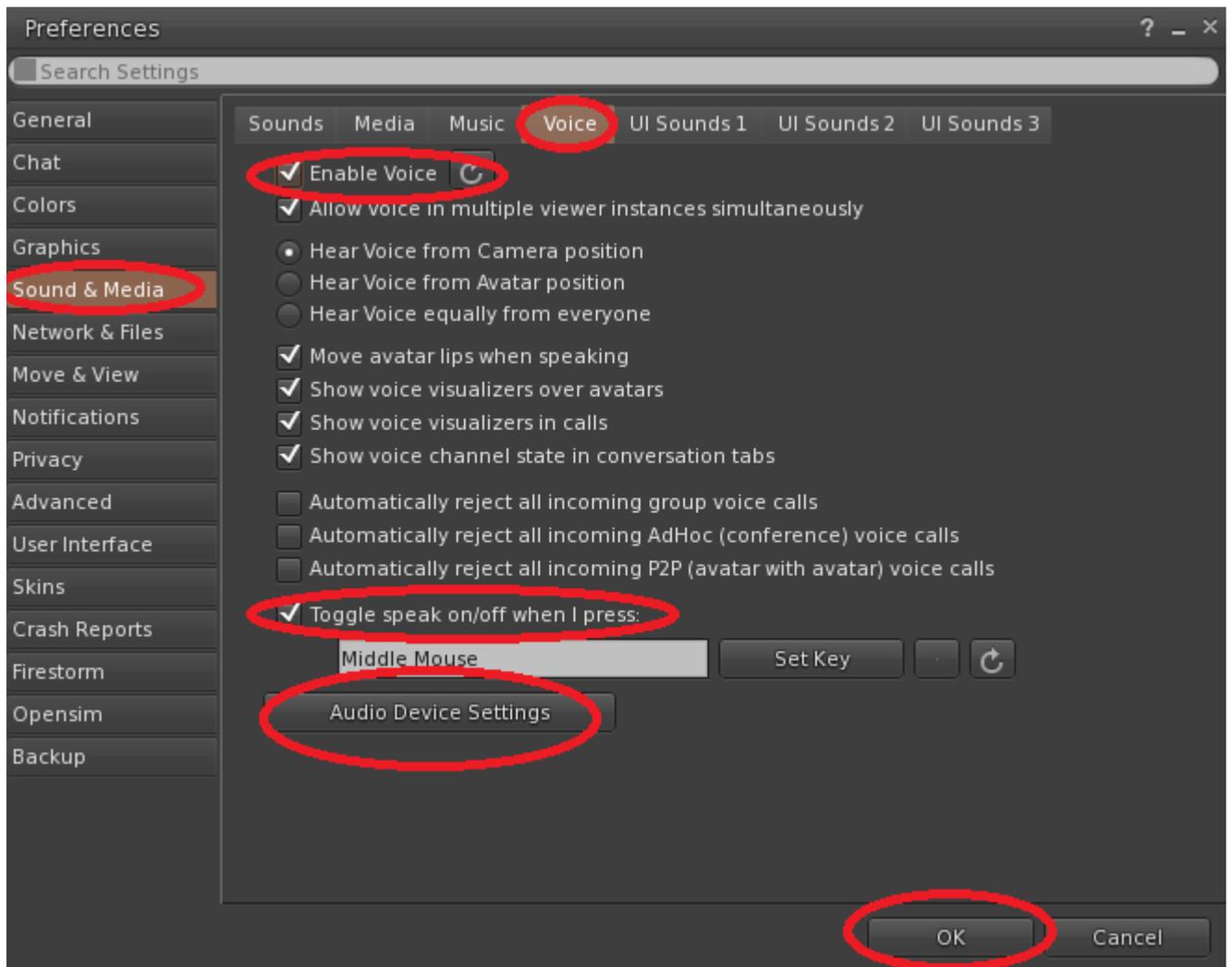
In the 'Preferences' window (picture below)

- select the **OPENSIM** tab on the left, second option from the bottom,
- enter the TILA Login URL <http://tilaproject.eu:8002/> into the text field **Add new grid** at the top,
- click on **APPLY**, and
- click on **OK**.



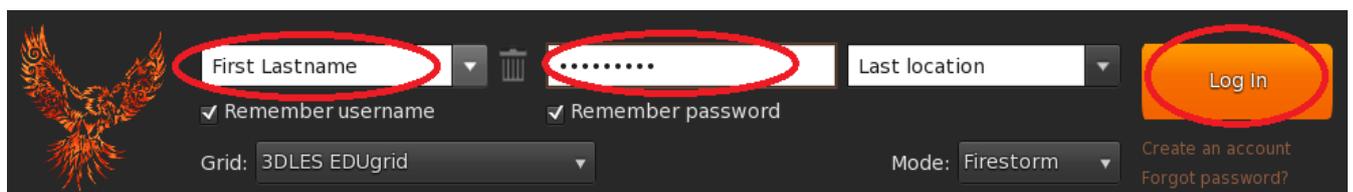
Step 2: Voice Settings

- In the 'Preferences' window (see above: Viewer -> Preferences), select the tab **Sound & Media** and then **Voice** at the top (see screenshot below)
- The settings should be the same as in the picture below: **Enable voice chat** and **Toggle speak on/off** have to be on.
- Then click on **OK**
- A **window of Vivox** might appear where you have to accept the terms.



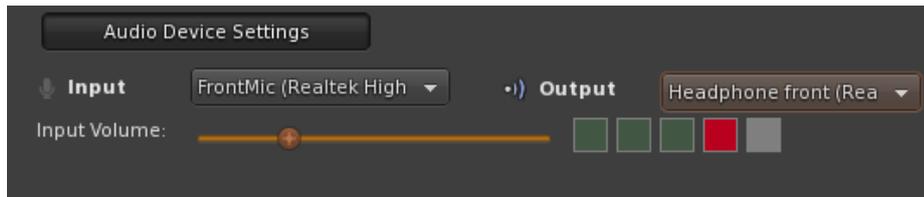
LOG IN

- Enter your Username (first and last name with a space in between) and Password and click on Log In.



ADDITIONAL VOICE SETTINGS

- When logged in - Select **Sound& Media** and the **Voice** tab again.
- Click on the **Audio Device settings**. Here you can adjust the voice **input** and **output**.
- Check if talking through the microphone is indicated in the volume meter. Talking at a normal level should show three green blocks.
Use the **Input Volume Slider** to adjust the volume.
- When finished, click on **OK**



**ALWAYS USE
A HEADSET !**

Our advice is to always use a headset with a microphone. When the headset is connected, the speakers of the computer will be turned off and the other users can only be heard through the headset.



At the bottom of the screen you can click on the **TALK (or small microphone)** button to turn your microphone on and off.



It is also possible to use the middle mouse button for switching microphone on and off.

AM I TALKING?

When the microphone is turned on and you are talking, others users (who have voice enabled) can hear you, and you see green audio waves over the head of your avatar or in the chat bar of the viewer.

